using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace ConsoleCallingLibarry

{

class Program

{

string name;

int id;

public Program()

{

}

public Program(int id, string name)

{

this. name = name;

this.id = id;

}

public override string ToString()

{

return string.Format("ID Is {0} {1} ", id, name);

}

static void Main(string[] args)

{

Console.WriteLine("A");

Program program = new Program(11,"Deepak");

Console.WriteLine(program.Equals(program)); ;

Console.WriteLine(program.ToString());

public override bool Equals(object obj)

{

Console.WriteLine("ID IS " + id);

if (obj is Program program && id == program.id) return false;

else return true;

}

}

}